

2012 FORT KNOX YOUTH GUN DEER HUNTING GUIDELINES

1. Youths under the age of 16 on 27 October 2012 will be eligible to participate in the Youth Gun Deer Hunt. Hunters will meet at the location designated on the map provided no earlier than 5:45 AM EDT.
2. The bag limit for the youth hunt is **one** either sex deer per youth hunter.
3. The following completed documents must be in your possession at all times while in the hunting areas:
 - a. Kentucky State Junior Hunting License and Kentucky Junior Deer Permit or Deer Permit; **OR** a Kentucky Junior Sportsman - age 12-15
 - b. Fort Knox WMA Either Sex Deer Tag
 - c. State-issued Hunter Education Certificate - **All** adults and youths age 12-15. The one-year Kentucky hunter education exemption is valid for youth hunters, but the adult must possess a valid Hunter Education Card.
 - d. Fort Knox Firearms Authorization Permit (IMSE-KNX-PW Form 1412) for adults accompanying youth hunters.
- * A Hunter Information/Liability Release Form (IMSE-KNX-PW Form 3553), signed by the sponsor and youth hunter, must be turned in to the Area Guide.
4. You must hunt **only** in your assigned hunting area.
5. Legal hunting hours are 30 minutes before sunrise and all hunters **must** be cleared from their hunting area by their area guide by **7:45 p.m. EDT**. It will be the adults' responsibility to ensure they are at the area guide meeting place by **7:45 pm**.
6. Hunters may leave their hunting area and return to hunt that day, but must clear out of the area with the area guide prior to leaving and check back in with the area guide prior to resuming hunting.
7. All personnel participating are required to **wear a solid blaze orange hat and vest, jacket, or coveralls** when reporting to the area guide and at all times while in the hunting areas. Camouflage orange is **not** acceptable at Fort Knox. Ground blinds may be used, but **must** have a blaze orange patch, a minimum of 12 inches by 12 inches (144 square inches), affixed to **all** sides of the blind.
8. Adults **may not** carry firearms during the youth hunt. Authorized firearms are 12, 16, or 20 gauge shotguns (**slugs only**), muzzleloading rifles (.38 caliber minimum and .58 caliber maximum), or muzzleloading shotguns with a single projectile slug. Muzzleloader powder charges are limited to a maximum of 100 grains, with no restrictions on priming methods. Smokeless powder is prohibited for use in muzzleloaders. **Rifles and handguns are prohibited in all hunting areas.**
9. You may have no more than **10 slugs** or **10 balls and equivalent black powder** in your possession per hunting day. If you have 10 slugs or muzzleloader bullets on your person and 10 more in your vehicle, you have violated the Fort Knox regulation by having 20 slugs or muzzleloader bullets in your possession.
10. Magazined shotguns will be plugged to hold a **maximum** of **3 slugs**. Over and under shotgun/rifle combinations are prohibited. Failure to have shotguns plugged as described above will be grounds for suspension.
11. Harvested deer **must** be tagged according to the Deer Tagging Procedure instruction sheet attached to each tag. Report kills to your area guide **and** then proceed to the Deer Check Station at the Hunt Control Office, Bldg. 112, 11th Ave. and Binter St. Failing to check your deer at the check station will be grounds for suspension of hunting privileges and prosecution by Fort Knox officials.
12. Youths or adults that have a Vehicle Methods Exemption Permit may utilize an ATV to participate in the Fort Knox Youth Gun Deer Hunt. However, the **ONLY** person authorized on the ATV is the person named on the Vehicle Methods Exemption Permit. A youth hunter accompanied by an adult with a Vehicle Methods

Exemption Permit is **not** authorized to ride on the ATV. There will be riding around the hunting area, violators will be removed from the installation.

13. All shotguns and muzzleloaders will be unloaded **and fully encased** while at or in a vehicle, and there will be no hunting within 100 yards of an improved road (asphalt or rock based), structure, or checkpoint. No person shall discharge any firearm upon, over, or across any improved roadway. Muzzleloaders that are loaded with powder and ball but not primed, are considered unloaded.

14. Privately-owned vehicles are not authorized on unimproved roads, trails, or firebreaks in the hunting areas. Violators will be cited. Do not park in front of gates or block access to buildings and *leave gates as you found them*. *No parking beyond the baseline on Ashley Range (HA 52), Kennedy and Scott Mountain Ranges (HA 54), or McKie Range (HA 59)*. All rivers within Fort Knox are off limits. All vehicles will be driven by the most direct, authorized route to and from the assigned hunting area; cruising the training complex is not permitted.

15. Hunters will not kill deer for other persons in their hunting party.

16. Consumption or possession of alcoholic beverages or any intoxicant in the hunting areas, or hunting under the influence of any intoxicant is **strictly prohibited**. Glass containers of any type are prohibited in hunting areas.

17. Baiting wildlife, such as placing grains, fruits, or other natural or manufactured food materials, or the possession of such items in the hunting areas is prohibited.

18. Deer driving and stalking deer in hunter groups is prohibited. Stand and individual still hunting are the only authorized deer hunting techniques.

19. Safety:

- a. Do not tamper with duds, or any other objects and report duds to your area guide.
- b. Hunters must observe all safety precautions at all times.
- c. Watch for open wells and don't cross any streams during high water periods.
- d. Read the enclosed "Warning/Firearms Safety Reminders."
- e. Hunters **must** have the **map** of their area provided in their packet and a **flashlight** in their possession while hunting. Previous map editions may be obsolete. A compass and/or GPS are highly recommended and it is also recommended you carry matches/lighter to start a fire in case of an emergency.
- f. Youth hunters **must** be accompanied by an adult 21 years of age or older. Adults **must** be in a position to take immediate control of a youth's firearm at all times and no more than two youth hunters may hunt with one adult.

20. Sportsmanship. The sportsmen's code of ethics will be exercised at all times:

- a. A hunter is expected to take a shot that will result in a clean, quick kill.
- b. Hunters will be cautious and considerate of other hunters at all times.